

ENTTEC S-PLAY MINI LIGHT CONTROLLER

TECHNICAL DETAILS



Storage (GB)	1
Channels	512 (USITT DMX512-A)
Connectors	1 x Ethernet (RJ45)
Connectors	DMX (3-pin Phoenix terminal)
Connectors	Relay output (3-pin Phoenix terminal)
Connectors	Power input (2-pin Phoenix terminal)
Connectors	Digital input + 1 GND (5-pin Phoenix terminal)
Protection Level (IP)	IP20
Max. power consumption (W)	3
Supply voltage	12 - 24V DC
Width (mm)	72.3
Height (mm)	34
Depth (mm)	100.5
Net weight (kg)	0.83

PRODUCT DESCRIPTION

The S-PLAY MINI from ENTTEC is a robust and compact recorder and playback controller that streamlines lighting operations through seamless integration with external equipment, allowing you to easily achieve professional light control.

This device generates up to 16 light cues, whether static, dynamic or effect. It can record two Art-Net/sACN source universes or one complete universe via live recording from the DMX port. There is also an option to use the built-in pixel effect generator to create gradient lighting effects in minutes.

The S-PLAY MINI provides full integration with external devices, not just lighting. It is possible to receive trigger signals from buttons, switches or sensors, allowing automation of other devices or third-party machines via pins, Art-Net, sACN, DMX, UDP or OSC.

Using the S-PLAY MINI's convenient web browser interface, you can easily design up to eight playlists using the Cues, Events and Triggers you create as building blocks. You can control priorities, transition times, number of plays and main intensity, customizing the playlists according to your needs.

The program can be played automatically at power-up with preset loop times, or by choosing to trigger playlists via a custom interface or external triggers,

allowing up to eight playlists to be played simultaneously, overlapping and blending with each other, with different groups and priorities.

Rent the Enttec S-PLAY MINI at SQM Rental House!

Product link:

<https://rentalhouse.sqm.eu/gb/consoles/1924-enttec-s-play-mini-light-controller.html>