

KINECT 2.0 (XBOX ONE)

TECHNICAL DETAILS



Field of view	45° vertically
Field of view	58° horizontally
Width (mm)	180
Height (mm)	50
Depth (mm)	35
Net weight (kg)	0.9
Set contains	Power cord



PRODUCT DESCRIPTION

The SQM Multimedia Support rental company offers the Kinect 2.0 sensor from Microsoft, which is designed to control the XBOX One with the use of movements, gestures and voice commands.

The device is equipped with a camera that supports HD 1080p resolution, an IR sensor, a special arrangement of noise-isolating microphones and a number of technologies that improve the work of the sensor - i.a. Kinect Real Vision, which extends the field of view of the sensor (45° vertically and 58° horizontally), Kinect Real Motion, which accurately tracks the user's gestures, and Kinect Real Voice, whose accurate microphone perfectly catches the sounds issued by the player. The Kinect 2.0 range is in the range from 1 to 3.5 meters.

The Kinect 2.0 sensor also gives you the opportunity to talk on Skype in HD quality.

The sensor is directly connected to the console, without the need for an additional adapter (as in the case of XBOX One S and XBOX One X).

Product link:

<https://rentalhouse.sqm.eu/gb/interaction-accessories/505-kinect-20-xbox-one.html>